

ICY POOL

A large pool in the center of this room is filled with icy water.

If a Warrior rolls a 1 To Hit, he loses his footing and falls into the icy pool. Because of the freezing temperature of the water the Warrior loses 1 unmodified Wound. At the beginning of the next Warriors' Phase the Warrior may climb out onto any free adjacent square. If there are none, he loses 1 unmodified Wound for each turn he spends in the icy water.



DUNGEON ROOM
